

Efe Bülbül

iOS developer

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About Me

I am a Management Information Systems student focused on iOS development, with a strong passion for technology and problem-solving. I build projects using Swift and UIKit, gaining experience in Firebase integrations, user experience design, and mobile application architecture.

Skills

- Swift, UlKit, MapKit
- Xcode, AutoLayout,
- Firebase Authentication
- HTML / CSS / JavaScript
- Adobe After Effects
- Time Management

Language

- Turkish
- English

Education

Bachelor of Managment Information System

2023 - 2028

İstanbul Topkapı University

Currently studying Management Information Systems, focusing on software development, data-driven decision-making, and information technologies. Combining business and technology skills to build practical projects in mobile development, AI, and cybersecurity.

Bachelor of Computer Programming

2023

İstanbul University

Completed coursework in fundamental programming, data structures, algorithms, and software development processes. Strengthened both theoretical and practical skills through hands-on projects, forming a solid foundation that I now apply in mobile development.

Experience

iOS Developer intern

2025 July - continues

Teknasyon

At Teknasyon, I took part in iOS development processes and gained experience in building interfaces with Swift and UIKit, creating components, reviewing project architecture, debugging, and using Git effectively. Working on real production projects allowed me to learn professional coding standards, production-oriented development practices, and modern mobile development workflows. This internship significantly strengthened my technical skills and overall approach to app development.

projects

TasklyX 2025

Founder & iOS Developer - Taskly (Personal Project)

An iOS productivity app built with Swift and UIKit to simplify task management. Includes Firebase Authentication, Firestore cloud sync, local notifications, a clean UI, and an infrastructure for premium features. Published on the App Store and designed with a scalable architecture.

TracklyX 2025

Founder & iOS Developer - Trackly (Personal Project)

An iOS running and activity-tracking app built using MapKit and CoreLocation. Features real-time GPS tracking, route drawing, pace/distance/calorie calculations, and a clean, modern interface. Developed entirely with programmatic UIKit.